SIT 254 Week 4 -2 Agile Document

# Team member:

* Thanh Nguyen (Tim) – Programmer, Scrum master
* Nina: Designer, Product Tester, Worksheet/GDD.
* Nam: Product Owner & Tester, Sound Design, Worksheet/GDD.
* Timothy Thian - Programmer

# Retrospective:

Progresses on project

## Previous week recap:

Nina: All task for Nina is done, only the final report (last week)

Nam: Sound design, details about enemies attributes, such as spawn rate, for each level.

Thanh Nguyen: Enemy Random Movement, Player Movement, damage system

Timothy Thian: No Progress recorded

## This week tasks:

Continue to work on Project

Thanh Nguyen: Enemy (random sprites) Spawner, Spawn Character (with chosen sprite), Health bar, Level/ score, send a copy of current progress!

Timothy Thian: Assign himself to his task

Nina : Documentation

Nam: Continue on sound design

Next meeting:  
Retrospective meeting on Team.

Commenting on prototype of any function / progress.